

# Tisha Sheth

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## EDUCATION

### University of Guelph

*Bachelor of Computing in Computer Science, Minor in Project Management*

Guelph, ON

*Sept. 2022 – Present*

## EXPERIENCE

### Technology Support Intern

May 2025 – Aug. 2025

*Perimeter Institute*

*Waterloo, ON*

- Resolved 100+ IT tickets across hardware, software, AV, and cloud systems, ensuring uptime for 150+ researchers and staff.
- Automated device configuration using PowerShell, reducing laptop setup time by over 80% across 20+ devices.
- Reclaimed 150+ unused Sophos licenses, optimizing endpoint security management and reducing software overhead.

### Web Developer Intern

Sept. 2024 – Dec. 2024

*University of Guelph*

*Guelph, ON*

- Trained 70+ clients on Drupal, SharePoint, and Content Hub, boosting self-sufficiency in content management.
- Audited and resolved 40+ accessibility issues, ensuring AODA and WCAG compliance across university websites.
- Managed 50+ design customization requests, participated in Agile Scrum ceremonies, and supported continuous web improvement initiatives.

### Support and Technical Specialist Intern

May 2024 – Aug. 2024

*PicThrive*

*Kitchener, ON*

- Resolved 100+ support tickets, maintaining an average response time under 24 hours for global clients.
- Developed 20+ knowledge base articles and training guides, reducing repetitive inquiries and support load by 10%.
- Logged and analyzed customer feedback in CRM, informing 10+ product enhancements and process improvements.

### Full Stack Developer Intern

June 2023 – Aug. 2023

*Digy4*

*Toronto, ON*

- Built 3+ microservices and front-end features using React and serverless architectures, deployed to production.
- Performed end-to-end QA testing on all assigned tasks, identifying and fixing 25+ issues pre-launch.
- Led 12+ development tasks from design to deployment, and provided feedback to enhance team workflows.

## PROJECTS

### Project Management Tool

May 2025 – July 2025

- Tech Stack:* React, Redux Toolkit, Vite, Node.js, JavaScript, HTML5, CSS, Vercel
- Built a full-stack task management web app using React, Redux Toolkit, and Node.js and used Vite for optimized bundling.
- Implemented features like user-based task views, sub-task tracking, and filtering by due date and priority.
- Styled with custom CSS and deployed the frontend via Vercel.

### Pool Game

Jan. 2024 – Apr. 2024

- Tech Stack:* C, Python, JavaScript, HTML5, CSS3, SQL
- Built a full-stack virtual pool game using C for game logic and physics, Python for server-side handling, and HTML/CSS/JavaScript for the frontend interface.
- Implemented core gameplay mechanics such as collision detection, cue control, ball movement, and scoring logic for a realistic user experience.
- Integrated multiple languages and components to create a cohesive, interactive game that deepened understanding of full-stack development and system design.

## TECHNICAL SKILLS

**Languages:** Java, Python, C, R, JavaScript, HTML/CSS

**Databases/Query Languages:** SQL, Firebase

**Frameworks and Libraries:** React, Node.js, Flask, JUnit, Material-UI

**Developer Tools:** Git, GitHub, GitLab, Docker, VS Code, Visual Studio, IntelliJ, WordPress

**OS:** Windows, Ubuntu (Linux), macOS